AMENDMENTS TO THE CLAIMS

Claims 1-31 are pending in the instant application. Claims 1-31 have been amended. Claims 1, 11 and 21 are independent. Claims 2-10, 12-20 and 22-30 depend from independent claims 1, 11 and 21, respectively.

The Applicant requests reconsideration of the claims in view of the following amendments reflected in the listing of claims.

Listing of claims:

1. (Currently Amended) A method for programming media content in a distributed media network, the method comprising:

selecting at least one customized media channel established by a user based on at least one input from said user;

identifying ~~at least one~~one or more of media, data and/or service for said selected at least one customized media channel; and

presenting, at a first geographic location, directly in said at least one customized media channel, said identified ~~at least one~~one or more of media, data and/or service, wherein said media channel may be pushed from said first geographic location to a second geographic location.

2. (Currently Amended) The method according to claim 1, ~~further~~ comprising displaying said identified ~~at least one~~one or more of media, data and/or service in a channel view corresponding to said at least one customized media channel.

3. (Currently Amended) The method according to claim 2, ~~further~~ comprising scheduling said display of said identified ~~at least one~~one or more of media, data and/or service in said channel view corresponding to said at least one customized media channel.

4. (Currently Amended) The method according to claim 2, ~~further~~ comprising updating said display with newly available ~~at least one~~one or more of media, data and/or service in said channel view corresponding to said at least one customized media channel.

5. (Currently Amended) The method according to claim 1, ~~further~~ comprising transferring said identified ~~at least one~~one or more of media, data and/or service to said at least one customized media channel.

6. (Currently Amended) The method according to claim 1, ~~further~~ comprising selecting said identified ~~at least one~~one or more of media, data and/or service from a third party.

7. (Currently Amended) The method according to claim 6, ~~further~~ comprising transferring said selected ~~at least one~~one or more of media, data and/or service from a storage associated with said third party into said at least one customized media channel.

8. (Currently Amended) The method according to claim 7, ~~further~~ comprising queuing said ~~at least one~~one or more of media, data and/or service prior to said transfer, said queuing based on ~~at least one~~one or more of a bandwidth usage, a delivery cost and/or a delivery schedule.

9. (Currently Amended) The method according to claim 1, ~~further~~ comprising receiving said selection of said identified ~~at least one~~one or more of media, data and service based on ~~at least one~~one or both of a device view and/or a media view.

10. (Currently Amended) The method according to claim 1, ~~further~~ comprising controlling said presentation of said identified ~~at least one~~one or more

of media, data and/or service from a graphical user interface corresponding to a channel view.

11. (Currently Amended) A machine-readable storage having stored thereon, a computer program having at least one code section for programming media content in a distributed media network, the at least one code section being executable by a machine for causing the machine to perform steps comprising:

selecting at least one customized media channel established by a user based on at least one input from said user;

identifying ~~at least one~~one or more of media, data and/or service for said selected at least one customized media channel; and

presenting, at a first geographic location, directly in said at least one customized media channel, said identified ~~at least one~~one or more of media, data and/or service, wherein said media channel may be pushed from said first geographic location to a second geographic location.

12. (Currently Amended) The machine-readable storage according to claim 11, ~~further~~ comprising code for causing display of said identified ~~at least one~~one or more of media, data and/or service in a channel view corresponding to said at least one customized media channel.

13. (Currently Amended) The machine-readable storage according to claim 12, ~~further~~ comprising code for scheduling said display of said identified ~~at least one~~one or more of media, data and/or service in said channel view corresponding to said at least one customized media channel.

14. (Currently Amended) The machine-readable storage according to claim 12, ~~further~~ comprising code for causing update of said display with newly available ~~at least one~~one or more of media, data and/or service in said channel view corresponding to said at least one customized media channel.

15. (Currently Amended) The machine-readable storage according to claim 11, ~~further~~ comprising code for transferring said identified ~~at least one~~one or more of media, data and/or service to said at least one customized media channel.

16. (Currently Amended) The machine-readable storage according to claim 11, ~~further~~ comprising code for selecting said identified ~~at least one~~one or more of media, data and/or service from a third party.

17. (Currently Amended) The machine-readable storage according to claim 16, ~~further~~ comprising code for transferring said selected ~~at least one~~one or more of media, data and/or service from a storage associated with said third party into said at least one customized media channel.

18. (Currently Amended) The machine-readable storage according to claim 17, ~~further~~ comprising code for queuing said ~~at least one~~one or more of media, data and/or service prior to said transfer, said queuing based on ~~at least one~~one or more of a bandwidth usage, a delivery cost and/or a delivery schedule.

19. (Currently Amended) The machine-readable storage according to claim 11, ~~further~~ comprising code for receiving said selection of said identified ~~at least one~~one or more of media, data and/or service based on ~~at least one~~one or both of a device view and/or a media view.

20. (Currently Amended) The machine-readable storage according to claim 11, ~~further~~ comprising code for controlling said presentation of said identified ~~at least one~~one or more of media, data and/or service from a graphical user interface corresponding to a channel view.

21. (Currently Amended) A system for programming media content in a distributed media network, the system comprising:

at least one processor that selects at least one customized media channel established by a user based on at lest one input from said user;

said at least one processor identifies ~~at least one~~one or more of media, data and/or service for said selected at least one customized media channel; and

said at least one processor presents, at a first geographic location, directly in said at least one customized media channel, said identified ~~at least one~~one or more of media, data and/or service, wherein said media channel may be pushed from said first geographic location to a second geographic location.

22. (Currently Amended) The system according to claim 21, wherein said at least one processor displays said identified ~~at least one~~one or more of media, data and/or service in a channel view corresponding to said at least one customized media channel.

23. (Currently Amended) The system according to claim 22, wherein said at least one processor schedules said display of said identified ~~at least one~~one or more of media, data and/or service in said channel view corresponding to said at least one customized media channel.

24. (Currently Amended) The system according to claim 22, wherein said at least one processor causes said display to be updated with newly available ~~at least one~~one or more of media, data and/or service in said channel view corresponding to said at least one customized media channel.

25. (Currently Amended) The system according to claim 21, wherein said at least one processor transfers said identified ~~at least one~~one or more of media, data and/or service to said at least one customized media channel.

26. (Currently Amended) The system according to claim 21, wherein said at least one processor selects said identified ~~at least one~~one or more of media, data and/or service from a third party.

27. (Currently Amended) The system according to claim 26, wherein said at least one processor transfers said selected ~~at least one~~one or more of media, data and/or service from a storage associated with said third party into said at least one customized media channel.

28. (Currently Amended) The system according to claim 27, wherein said at least one processor queues said ~~at least one~~one or more of

media, data and/or service prior to said transfer, said queuing based on ~~at least one~~one or more of a bandwidth usage, a delivery cost and/or a delivery schedule.

29. (Currently Amended) The system according to claim 21, wherein said at least one processor receives said selection of said identified ~~at least one~~one or more of media, data and/or service based on ~~at least one~~one or both of a device view and/or a media view.

30. (Currently Amended) The system according to claim 21, wherein said at least one processor controls said presentation of said identified ~~at least one~~one or more of media, data and/or service from a[[ ]] graphical user interface corresponding to a channel view.

31. (Currently Amended) The system according to claim 21, wherein said at least one processor is ~~at least one~~one or more of a media processing system processor, a media peripheral processor, a customized computer processor, a storage system processor and/or a customized computer executing media exchange software processor.